

**CS141: Intro to  
Computer Science I  
Lab 4: While Loop and gdb**

## **Objectives:**

- To learn how to use “loops” for repetitive executions of commands
- To use gdb to see how loops actually work
- To find and fix loop errors

# Loop statement syntax:

## A. FOR loop:

```
for(variable initializations; test condition; variable update)
{
//code to execute while the condition is true
// General Idea - set a loop variable at the very beginning
}
```

- **Variable initialization:** assignment statement, initializing a loop variable (execute the statement at the beginning of a “for loop”);
- **Test condition:** boolean expression, determines when the loop should exit (evaluated at the beginning of each iteration through the loop);
- **Variable update:** change the loop variable (executed at the end of each loop iteration).

# Loop statement syntax:

## B. WHILE loop:

```
while(test condition)
{
//code to execute while the test condition is true
}
```

When the condition is true, it will execute the code inside {}. The test condition is first validated and then the code inside {} is ran. It repeats this until the test condition fails.

# Loop statement syntax:

## C. DO-WHILE loop:

```
do  
{  
//code to execute while the test condition is true  
}  
while(test condition);
```

Execute the code inside {} until the condition is false. The code will be executed first, then the condition is checked. Therefore, in a DOWHILE loop, the code within {}, will run at least once irrespective of the status of the test condition.

# Increment/Decrement operators:

Increment operator: ++

Decrement operator: --

**Prefix: ++i;**

**Postfix: i++;**

Difference between Prefix and Postfix:

```
int x = 0;
```

```
if (x++ == 0) // Returns true, since x++ returns the value of  
x before adding 1 (0 == 0)
```

```
cout << x; // Will print out 1, since x has been incremented
```

```
int x = 0;
```

```
if (++x == 0) //Returns false, since ++x adds 1, then returns  
the value (1 == 0)
```

```
cout << x; //You won't reach this line
```

# Assigning Values:

Assignment statements cause the variable (on the left) to take the value of the expression on the right side of the equation. That means you can chain assignments together:

```
int a,b,c;
```

```
c = 5;
```

```
a = b = c; // a = 5, b = 5 and c = 5
```

```
a = 1 + (b=c); //a = 6, b = 5 and c = 5
```

# Input Validation:

In this section, a simple example of WHILE and DO-WHILE loops are discussed. Consider a scenario where a user needs to enter their age. We know this entry should be a positive number, no larger than let's say 150. What should be done if an incorrect value is entered?

```
int age = 0;
cout << "Enter your age" << endl;
cin >> age;
while(age < 0 || age > 150) {
    cout << "Please enter a value between 0 and 150 for
    your age" << endl;
    cin >> age;
}
```

# Labwork. Task 1

In this lab, we will use the debugger gdb to understand how a loop works.

## 1) **Compile and debug the program lab04.cpp**

This program can be downloaded using wget from

<http://www.clarkson.edu/class/cs141/lab04.cpp>

2) Complete the answer sheet which can be downloaded using wget from

[http://www.clarkson.edu/class/cs141/lab04\\_answersheet.html](http://www.clarkson.edu/class/cs141/lab04_answersheet.html)

and hand in the answer sheet to me before Friday 5:00pm  
5<sup>th</sup> Feb 2016

*Office hours: MWF 11:30-12:30, TuTh 1:00-2:00. In the ITL or COSI (SC334, SC336).*

3) Fix the problems with the loop described on the answersheet. Submit the fixed code on odin (your lab4 folder). **FileName: lab04.cpp**

# Labwork. Task 2

Write a program that takes a number n as input and generates Fibonacci Series starting with 0 until less than or equal to n using while loop.

Also re-write the same program using do-while loop.

FileName: Fib.cpp (save your file only under this name, not even "fib.cpp")

Input Example:

Number: 200

Output Example:

1 1 2 3 5 8 13 21 34 55 89 144

# Recall

- 1) To use debugger compile lab04.cpp with the parameter `-g` using the command: **`g++ -g lab04.cpp`**
- 2) Run the debugger tool **`gdb a.out`**
- 3) Set the breakpoint in gdb using **`break 1`**
- 4) Run the program in gdb using **`run`**
- 5) Review the gdb usage
  - Command **`break Line#`** or **`b Line#`**: sets the breakpoint in the program (example: **`break 15`** from Line15);
  - Command **`run`** or **`r`**: executes the program and pauses at the breakpoint;
  - Command **`step`** or **`s`**: executes only one line of the code that the gdb has displayed;
  - Command **`print var`** or **`p var`**: displays the value in that variable (example: `print n` will output 5 if `n=5`);
  - Command **`set var=value`**: sets the variable's value as specified (example: `set n = 15`);
  - Command **`jump Line#`** or **`j Line#`**: jumps to the specified line of code from the current line.